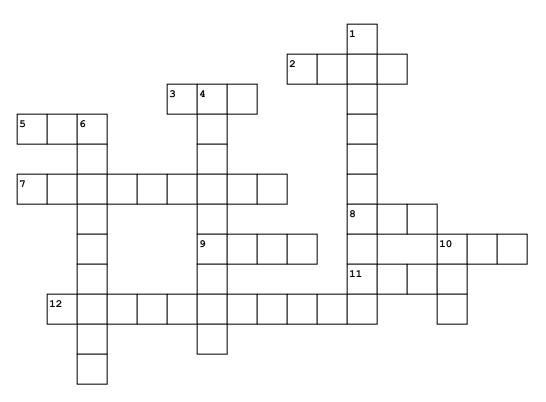
Anatomy of a Computer



Across

- 2. The Basic Input/Output System
- 3. They are universal serial busses for the computer
- 5. Houses your graphics card
- 7. Can connect to other hardware without restarting
- 8. Carries out your computer's instructions
- 9. The ports for mice and keyboards
- **10.** Lets peripherals communicate quickly with the processor
- **11.** Stores temporary information, such as data relating to open programs
- **12.** A large PCB that houses most of your computer's components

Down

- 1. usually integrated into the mother board
- 4. Known as the communication port
- 6. The pink part that is now being replaced by fire wires
- **10.** Is the unit that supplies power